

# AL-JABAR Variants

## Accumulation

Rather than play a single hand and declare the winner to be the player with the fewest pieces at the end of the round, the game consists of an unstipulated number of rounds with players accumulating points at the end of each round. Point values are assigned to the pieces according to the table below.

Colors	Points
Clear/Black	1
Red, Yellow, Blue	2
Orange, Green, Purple	3
White	5

At the end of every round each player's score is the sum of the point values of the pieces left in his hand. For example if Robert ends a round with 1 Clear piece, 1 Red piece and 2 Green pieces, then his score for that round would be nine (9) points. In successive rounds the starting player passes to the next person in the clockwise direction. Play continues until one player reaches 100 points. Once any player has accumulated 100 points, the player with the lowest score is the winner.

## Partnerships

With four players the game can be played with two teams of two players each. This game can be played with either the standard single round rules or with the scoring rules in the Accumulation variant. With the standard single round rules, the winning team is the team with the fewest total pieces at the end of one round. When playing with points, play until one team has accumulated 200 points. The team with the lowest score is the winning team. In either case, an additional variation here is that when a player creates doubles in the center his partner does not receive any clear pieces as a result.